

Crusade Disc Golf Score Sheet

Init	Drives Taken	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	Total	
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- 1) Write in the actual score for each hole (like – 1) and then **circle the score of the team that wins the hole.**
- 2) All holes are to be played as par 3
- 3) We will be playing Doubles “Best Disc”; Match play (tied holes do not carry over)
- 4) Flip to see which team tees off first, honors after that
- 5) Players on a team must alternate as to who tees off on each hole.
- 6) No Out of bounds; play your disc where it lies
- 7) Ties are to be broken by sudden death play starting with hole #1 (Does not matter who’s drive you take - see rule 10)
- 8) Winning team must report scores (see website) by SUNDAY ending the week of play
- 9) Decisions on rules not covered here may be decided while playing as long as both teams agree.
- 10) Each player is allowed to use only 9 of their drives on 18 holes, after that the team must take the other players drives regardless.

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